Neural Circuit Inference from Function to Structure

Highlights

- We present a computational method to link structure and function in neural circuits
- A series of circuit models with increasing complexity was devised for the retina
- Models progressively performed better in predicting ganglion cell visual responses
- Models correctly inferred inner structure of the retina from ganglion cell function

Authors

Esteban Real, Hiroki Asari, Tim Gollisch, Markus Meister

Correspondence

asari@embl.it (H.A.), meister@caltech.edu (M.M.)

In Brief

Neuroscience research faces a need to link big data on brain anatomy and physiology as high-throughput measurements become increasingly feasible. Real et al. present a modeling approach to provide such a link and test it by inferring the structure of neural circuitry in the retina from sparse physiological recordings.
Neural Circuit Inference from Function to Structure

Esteban Real,1,5 Hiroki Asari,1,4,5* Tim Gollisch,2 and Markus Meister1,5,6,*

1Harvard University, Cambridge, MA 02139, USA
2Department of Ophthalmology, University Medical Center Göttingen, Göttingen 37073, Germany
3Present address: Google, Mountain View, CA 94043, USA
4Present address: European Molecular Biology Laboratory, Monterotondo 00015, Italy
5Present address: Division of Biology and Biological Engineering, California Institute of Technology, Pasadena, CA 91125, USA
6Lead Contact
*Correspondence: asari@embl.it (H.A.), meister@caltech.edu (M.M.)
http://dx.doi.org/10.1016/j.cub.2016.11.040

SUMMARY

Advances in technology are opening new windows on the structural connectivity and functional dynamics of brain circuits. Quantitative frameworks are needed that integrate these data from anatomy and physiology. Here, we present a modeling approach that creates such a link. The goal is to infer the structure of a neural circuit from sparse neural recordings, using partial knowledge of its anatomy as a regularizing constraint. We recorded visual responses from the output neurons of the retina, the ganglion cells. We then generated a systematic sequence of circuit models that represents retinal neurons and connections and fitted them to the experimental data. The optimal models faithfully recapitulated the ganglion cell outputs. More importantly, they made predictions about dynamics and connectivity among unobserved neurons internal to the circuit, and these were subsequently confirmed by experiment. This circuit inference framework promises to facilitate the integration and understanding of big data in neuroscience.

INTRODUCTION

Much of neuroscience seeks to explain brain function in terms of the dynamics in circuits of nerve cells. New parallelized technologies are greatly accelerating the pace of measurements in this field. The structure of brain circuits, namely the shapes of neurons and their connections, can be determined from high-throughput, three-dimensional light and electron microscopy (EM) [1]. The dynamics of signals in those neurons are revealed by a host of parallel recording methods that use optical or electrical readout simultaneously from many hundreds of neurons [2, 3]. What is urgently needed is a modeling framework that can integrate these data, provide an explanatory link between structural connectivity and neural dynamics, and finally reveal the overall function of the system.

Neural circuit diagrams (Figures 1 and S1) are a powerful abstraction tool, because they serve as an explanatory link between brain anatomy and physiology [4–7]. In the conventional mode, one proceeds from structure to function: anatomical studies reveal how neurons are connected. From this, one constructs a circuit diagram that predicts the signal flow through the circuit. Those predictions are then tested by physiological experiments. It is worth considering whether this traditional process can be generalized in a way that meets more realistic needs of neuroscience. Typically, one has only sparse and incomplete knowledge of the circuit’s structure. For example, even the best EM images cannot reveal the strength of every synapse. Similarly, the functional data are limited, for example, to neural recordings from those cells that are most accessible. A circuit model that satisfies both these datasets can serve as the glue needed for their integration. If successful, such a model can make new predictions both for neural connectivity and for neural function that serve to motivate the next round of experiments.

Here, we present an approach for inference of neural circuits from sparse physiological recordings. To test the feasibility of this scheme, we worked with a neural system about which a good deal of ground truth is known already: the vertebrate retina [6, 8]. In physiological experiments, we stimulated the input layer of photoreceptor cells with complex visual stimuli and recorded the output signals from retinal ganglion cells with a multi-electrode array. We then devised a systematic series of models for the intervening circuitry, yielding a best-fit circuit diagram for each ganglion cell type. This method inferred correctly several well-established features of retinal circuitry. It also revealed some unexpected aspects, such as the existence of two different feedback systems. Finally, a critical test of the approach is whether it can predict new circuit structures that were not directly observed. Indeed, the modeling made specific predictions for the response properties and connectivity of bipolar cells, and we subsequently confirmed these quantitatively by direct physiological recordings.

RESULTS

We recorded the spike trains of ~200 ganglion cells in the isolated salamander retina while stimulating the photoreceptor layer with a spatially and temporally rich display: an array of vertical bars that flicker randomly and independently at 60 Hz (Figure S2A). This stimulus drives a wide range of spatiotemporal computations in the retina; at the same time, its restriction to one spatial dimension limits the complexity of analysis and
modeling. Repeated presentations of the same flicker sequence reliably evoked very similar spike trains (Figures 2A, 2B, and S2B), as expected from previous studies [9–11]. This suggests that essential features of the retina’s light response can be captured by a deterministic model of the ganglion cell and its input circuitry [4]. In addition, we presented a long non-repeating flicker sequence to explore as many spatiotemporal patterns as possible. Thirty ganglion cells were selected for quantitative modeling based on the stability of their responses throughout the extended recording period.

Modeling Approach

We focused on predicting the firing rate of ganglion cells (GCs), namely the expected number of spikes fired in any given 1/60 s interval. Mathematical models were constructed that take the time course of the flicker stimulus as input and produce a time course of the firing rate at the output. The parameters of the model were optimized to fit the long stretch of non-repeating flicker (~80% of the data; the “training set”). Specifically, we maximized the fraction of variance in the firing rate that the model explains (Equation S10) [11]. Then the model performance was evaluated on the remaining data examined with the repeated flicker (~20%; the “test set”). This performance metric was tracked across successive changes in the model structure.

As a formalism, we chose so-called cascade models [4, 5]. These are networks of simple elements that involve either linear filtering (convolution in space and time) or a static nonlinear transform. They map naturally onto neural circuitry (Figure 1) as expected from previous studies [12–14] and can be adjusted from a coarse-grained version (every neuron is an element) to arbitrarily fine-grained ones (multi-compartment models of every neuron and synapse).

As a reference point, we chose the so-called LN model, consisting of a single linear-nonlinear cascade (Figure 1B). This has been very popular in sensory neuroscience [12–14] and serves as a common starting point for fitting neural responses. This model was able to approximate the GC output (Figures 2A, 2B, and S2B), though with a wide range of performance for different neurons (Figures 2C and 2D). Even with optimized parameters, however, the LN model predicts firing at times when it should not, thus making the peaks of firing events wider and flatter than observed (Figures 2A, 2B, and S2B).

Guided by knowledge of retinal anatomy, we then created a sequence of four cascade models by systematically adding components to the circuits (Figures 1C–1F). Each model derives...
its name from the cascade of components. The last one is the linear-nonlinear-feedback-delayed-sum-nonlinear-feedback (LNFDSNF) model (Figure 1F). For each model class, the components of the circuit were parameterized and the fitting algorithm found the optimal parameter values for each GC (Figure S3). Each model circuit is more general than the previous one and significantly outperformed it in predicting the visual responses of certain GCs (p < 0.001 for every step; sign test; Figures 2C and 2D). The improvement, however, is not simply due to overfitting after addition of more free parameters (Figure 1G). In fact, the LN model has the most free parameters among the models we tested. We also used separate training and testing data and achieved equivalent values in the explained variance. This implies that each model truly captures additional aspects of the computations carried out by the retina, and their biological realism will be examined for each case.

**LN to LNSN: Multiple Bipolar Cell Modules**

Each GC generally pools information from many bipolar cells (BCs) [8]. Previous studies using intracellular recordings have shown that a single BC and its upstream circuitry of photoreceptors and horizontal cells can be well described as a single spatiotemporal linear filter, at least for a moderate dynamic range of stimulus intensity [15]. In addition, transmission at the synapse from BC to GC introduces a nonlinearity, at least for certain BCs [8]. Previous studies using intracellular recordings have shown that a single BC and its upstream circuitry of photoreceptors and horizontal cells can be well described as a single spatiotemporal linear filter, at least for a moderate dynamic range of stimulus intensity [15]. In addition, transmission at the synapse from BC to GC introduces a nonlinearity, at least for certain BCs [8].

All this suggests a linear-nonlinear-sum-nonlinear (LNSN) model (Figure 1C); this consists of several “bipolar cell-like” modules, each of which is a miniature LN model in itself. Their output is weighted and summed (S), followed by another nonlinear (N) function to produce the GC firing rate [16]. To avoid an excess of free parameters, we took the bipolar cell modules (BCMs) to all be identical but placed at different spatial locations in the retina, at increments of one stimulus bar width (66 μm). The BCM outputs are then weighted, pooled together, and rectified by the ganglion cell module (GCM). The second rectification is necessary because some of the pooling weights may be negative, whereas the firing rate of the GC must be positive. In addition, the GCM nonlinearity can express thresholds and rectification in the relationship between synaptic inputs and firing rates.

The fitting algorithm optimized the spatiotemporal filter and nonlinearity of the BCM, as well as the pooling weights of the GCM and its nonlinearity. Owing to the internal nonlinearity in the circuit model, the LNSN model achieved a better performance in predicting the GC visual responses than the LN model (24% ± 5% increase in the explained variance; mean ± SE; Figure 2D). Note that this improvement in performance came despite a substantial reduction in the number of free parameters (from 187 to 68). Imposing a structure guided by known anatomy of the retina—the repeating identical subunits from bipolar cells—provides a constraint that regularizes the optimization process and circumvents the “curse of dimensionality” in model fitting. At the same time, this circuit structure seems to be closer to ground truth, as it provides a better match to the system’s function.

Beside this improvement in the model’s performance, several results were robust across all GCs (Figures 3 and 4). First, the spatiotemporal filter of the BCM (Figure 3A) matched existing direct measurements of salamander BC receptive fields in the
overall characteristics. In the spatial domain, these BCM filters attained a “Mexican hat” shape—with large values in the center and small opposite polarity values in the surround—and had a much narrower range (106 ± 32 μm; median zero-crossing radius ± interquartile range) than the measured GC receptive fields (180 ± 64 μm; p < 0.001; sign test, Figure 3C). In the time domain, the kinetics of the OFF-type BCMs that depolarize at light offset were faster than the ON-type ones that depolarize at light onset (Figure 3A). These characteristics are all consistent with the experimental data [15, 17, 18].

Second, the pooling weights of the GCM also attained a center-surround structure but at a considerably larger scale (Figure 3B). The spatial extent of the GCM center (194 ± 39 μm; median zero-crossing radius ± interquartile range) was significantly larger than that of the BCM center (p < 0.001; sign test) and comparable to that of the GC dendritic field in the salamander retina [15, 19, 20]. The model thus inferred correctly a distinct difference in the spatial pooling properties between circuits in the outer retina (BCM component) and the inner retina (GCM).

Finally, the BCM output nonlinearities fell into three categories (Figure 4): linear, monotonic-nonlinear, and U-shaped. Whereas the linear type was found only in the ON GCs (Figure 4A), the nonlinear types were found more frequently in the OFF GCs (Figures 4B and 4C). The GCs with the U-shaped BCM nonlinearity most likely received excitation from both ON and OFF BCs and indeed responded to a transition of the stimulus intensity in either direction (data not shown, but see, e.g., [21, 22]). Nevertheless, the BCM outputs were always highly dominated by one polarity (OFF inputs in most cases) over the other, with about a 10-fold difference in the magnitude (Figure 4C).

For most ganglion cells, the BCM nonlinearity had an “expansive” shape with upward curvature [23]. To reduce the number of free parameters, we checked whether this shape could be replaced by a simple half-wave rectifier in subsequent modeling steps. Indeed, this simplification hardly affected the fit (by only 0.01 ± 0.02 in the explained variance; mean ± SD), suggesting that the precise shape of the nonlinearity is not essential for the responses to this broad stimulus set.

### LNSN to LNSNF: Ganglion Cell Output Feedback

The models presented so far have an instantaneous nonlinearity at the GCM output. Spike generation, however, involves dynamic processes, such as slow inactivation of the sodium current in GCs [24]: an increase in firing inactivates the current, which in turn leads to reduced spiking. The inactivation can last for hundreds of milliseconds and is partly responsible for contrast adaptation in retinal responses [24]. In general, any non-instantaneous process that depends on the output cannot be modeled by the LNSN model. A feedback loop around the GCM nonlinearity, however, can emulate these effects [10, 11]. Following the rules of cascade modeling, we implemented the feedback as a linear filter, leading to the linear-nonlinear-sum-nonlinear-feedback (LNSNF) model (Figure 1D).

The optimized feedback filter generally consisted of a short positive lobe followed by a longer negative lobe (Figure 5A). The positive lobe was essentially instantaneous, limited to just one stimulus frame (17 ms). The negative lobe could be fit by an exponential with decay time 93 ± 102 ms (median ± interquartile range). With the inclusion of the feedback function, the LNSNF model produced greatly improved fits to the GC visual responses, especially when there is a strong negative feedback (Figure 5B). For most GCs, this was the most beneficial step in the series of the circuit models considered (29% ± 2% increase in the explained variance from the LNSN model; mean ± SE; Figure 2D).

How does the feedback kernel exert such large effects? The short positive lobe drives the firing rate high as soon as the threshold for firing is crossed, which makes for a sharp onset of firing bursts. Then the later negative lobe eventually suppresses the response following a period of firing—as in an after-hyperpolarization [25]—with two important effects (Figure S4A): first, the early part of the negative lobe (~100 ms) serves to terminate the bursts of firing at the proper duration (Figures S4C and S4D). Second, the later tail prevents the model from
firing for some time after a burst and thus suppresses false responses that would otherwise appear (Figures S4E and S4F). As a result, the feedback allows the response peaks in the GC output to be taller and sharper, because parameters that control the overall gain are free to grow without incurring a penalty from the appearance of superfluous firing events.

LNSNF to LNFSNF: Bipolar Cell Synapse Feedback

Another site of adaptation in the retina is the BC synapse. The depletion of glutamate vesicles and an activity-dependent reduction in the efficiency of their exocytosis depress the synapse on the timescale of tens to hundreds of milliseconds [26]. A second feedback loop, this time around the BCM nonlinearity, can be used to model this effect. This introduces a BCM feedback and results in the linear-nonlinear-feedback-sum-nonlinear-feedback (LNFSNF) model (Figure 1E). This extension led to small but robust improvements in the fit, primarily for the OFF GCs (3% ± 1% increase in the explained variance; mean ± SE; Figure 2D).

The two feedback functions for the BCM and GCM often took on different shapes (Figure 5A). For some GCs, the positive lobe was concentrated in one feedback stage and the negative lobe in the other. These differences were significant: swapping the two functions degraded the fit, and a subsequent parameter optimization led to a recovery of the original shapes (Figure S5D). For different GCs, the feedback function was dominated either by the component around the GCM or around the BCM (Figure 5A), and cells in the latter category benefited most from introducing a separate BCM feedback to the circuit model. This distinction is prominent especially for the negative portion of the feedback filter (Figure 5C). In summary, feedback plays an important role overall in modeling the responses correctly, yet different GCs vary in the relative importance of the bipolar and ganglion cell feedback stages.

LNFSNF to LNFDSNF: Amacrine Cell Delay

Previous studies suggest that the negative surround of the GCM-pooling function (Figure 3B) arises via inhibition from amacrine cells that carry the information from more distant BCs [8]. Because processing in the intermediary amacrine cells requires extra time, the input to the GCM from BCMs in the distant surround should be delayed with respect to the input from central BCMs. In fact, one can observe these delays directly in the spatiotemporal receptive fields (Figure 3C) and the filters of the LN model (Figure S3, top row). This motivated another development of the circuit model: an independent delay parameter for each BCM prior to their pooling. This time delay can be represented by a simple linear filter, and thus, the model still conforms to the basic cascade structure. The resulting circuit was called the LNFDSNF model (Figure 1F).

Fitting the LNFDSNF model yielded, in particular, the delays as a function of spatial position (Figures 6A and 6B). Overlaying this on the simultaneously fitted pooling weights clearly shows that the surround is delayed relative to the center (Figure 6A). This delay ranged from 6 to 66 ms (26 ± 12 ms; median ± interquartile range; Figure 6B), where the GCs with virtually no delay had a very weak surround. The delay did not depend on distance from the center, suggesting that it derives from integration in the additional interneuron, not from conduction times along amacrine and ganglion cell processes.

The delays affect the model’s predicted receptive fields of GCs, making them more similar to the experimental data (Figures 6C and 6D). The spike-triggered average analysis, which provides a linear estimate of a neuron’s receptive field [12], shows...
that the surround of the GC receptive field generally lags behind the center (Figure 6C). This is accurately reproduced by the LNFDSNF model, but not by the LNFSNF model (Figure 6D). Even though the LNFSNF model has a delayed surround in its BCMs (Figure S3), this surround is not spatially large enough to account for what is observed in the GC receptive fields. In contrast, the LNFDSNF model has a new way of delaying the receptive field surround independently of the other circuit elements. It can thus accommodate without trade-offs the delayed receptive field surround and achieve a better performance (8% ± 2% increase in the explained variance; mean ± SE; Figure 2D).

Experimental Tests of the Models

An argument for designing response models with a cascade architecture is that they map naturally onto real biophysical circuits of neurons. The ultimate test of this approach is whether the elements inferred in the fitting process have actual biological counterparts. To explore the biological realism of the models, we next focused on two predictions about BC physiology and subjected them to direct experimental tests. Specifically, we measured the receptive and projective fields of real BCs [27, 28] and compared them to their predicted counterparts: the BCM filters and the GCM pooling functions, respectively.

These experiments were carried out by combining sharp electrode recordings from BCs and multi-electrode array recordings from GCs. To identify the projection patterns from BCs to GCs, we intracellularly injected current into individual BCs while recording the spiking responses of multiple GCs. This permitted the selection of GCs whose spiking activity was strongly affected by the BC current injection (Figure S6A). To measure the receptive fields of those BC-GC pairs simultaneously, we also recorded their visual responses to the flickering bar movie presented to the photoreceptors. In total, we mapped both the receptive and projective fields in six BCs, and 14 BC-GC pairs were selected for the model fitting because they showed strong projections between the cells. This data selection was done before fitting the models to avoid biasing the results.

BCM Filters versus BC Receptive Fields

Reverse-correlation methods were applied to bipolar cell recordings to obtain a linear estimate of the bipolar cell receptive field (Figure 7A). This was compared to the BCM filter in a model that fits ganglion cell recordings. We found that the prediction and measurement matched well with each other despite the model’s assumption that a GC receives signals from all identical BCs. Specifically, the spatial characteristics of the BCM filters were consistent with those of the measured BC receptive fields, rather than those of the GC receptive fields (Figures 7A, 7B, and S6B). Moreover, the BCM filters obtained from GCs that receive projections from the same BCs resembled each other more than those from GCs with projections from different BCs (p = 0.02; ANOVA; Figure 7B). All this indicates that the BCMs of the circuit model correspond well to the real biological BCs that provide inputs to the target GC.

GCM Pooling Functions versus BC Projective Fields

Injecting current into a BC affects the firing of its downstream GCs (Figure S6A). We quantified this effect by the projective...
weight, defined as a normalized ratio (difference over sum as in Equation S1) between the GC firing rates in response to BC depolarization and hyperpolarization, and measured its relationship to the distance between the BC and GCs. The resulting projective field represents spatial characteristics of an information flow that is “outward” from a BC onto multiple GCs. In contrast, the GCM pooling function defined in our models refers to information being pooled “inward” from multiple BCMs into a single GCM. Strictly speaking, the measured projective field and the predicted pooling function are thus different objects, yet we found that these two spatial profiles are comparable. They both had a center-surround structure, with positive (excitatory) weights in the center and weaker negative (inhibitory) ones in the surround (Figures 7C, 7D, and S6C). Together, the similarities between the predicted and measured circuit properties suggest that the cascade model presented here is a powerful tool for inferring the inner details of a neural circuit from simulation and fitting of its overall performance.

**DISCUSSION**

We set out to derive circuit models of the retina directly from measurements of its input-output function (Figures 2A, 2B, and S2). We considered network models in which the neurons and their connections are explicitly represented. The cells and synapses of the circuit diagram were converted to parametric mathematical expressions (Figures 1 and S1). Then, a high-dimensional parameter search yielded the optimal neural circuit to match the functional measurements (Figures 2C and 2D). The main results of this circuit inference are as follows: (1) The models can reliably distinguish the circuit functions of the inner and the outer retina. Lateral convergence in the inner retina acts over larger distances than in the outer retina (Figures 3 and 7), and distinct feedback functions are employed at the two processing stages (Figure 5). (2) The models inferred correctly that different types of retinal GCs have distinct circuit architectures. Major differences involve the spatiotemporal characteristics of BC receptive fields (Figure 3) and the degree of rectification at the BC synapses (Figure 4). (3) The circuit models are not merely mathematical abstractions but represent biological reality (Figure 6). For example, circuit inference made accurate predictions for the visual response properties of BCs and their connectivity to GCs, as verified subsequently by direct experimental measurements (Figure 7).

**Modeling Strategy**

Various strategies exist for modeling the input-output function of a neural system [5]. On one end of the spectrum are abstract mathematical techniques that map the stimulus (intensity as a function of space, wavelength, and time) into the firing rate (a function of time), for example, using a Volterra series [29, 30]. This has the attraction of mathematical completeness along with theorems that govern the inference process for the model parameters and its convergence properties. In practice, however, the structure of such abstract models does not fit naturally to biological data. An accurate fit to neural response data often requires many high-order kernels (Figure S7), whose values cannot be estimated efficiently in reasonable experimental time. Furthermore, the central objects of the model, the kernels, do not relate in any natural way to the biological objects, the

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**Figure 6. LNFDSNF: Time Delays from Amacrine Cell Processing Explain the Spatiotemporal Receptive Fields of Ganglion Cells**

(A) Delay functions (black; relative to the center) and the pooling functions (gray) for two representative cells (left, OFF type; right, ON type). The delays are longer in the surround (magenta; weighted average by the pooling weights) than in the center (green), and the transition occurs at the same spatial location where the pooling function crosses zero. (B) Population data histogram of the relative delays from the center to the surround (median value in magenta; p < 0.001; sign test). The cells in (A) are highlighted in orange. (C) Receptive fields (same cells as in A) calculated from the data (STA, top) show the surround (magenta, peak latency) lagging behind the center (green). Receptive fields calculated from the LNFDSNF model reproduce this feature (middle), but those from the LNFDSNF do not (bottom). (D) The difference in the peak latency between the center and the surround across different models. Each gray line indicates a cell, and the cells in (C) are highlighted in orange. The black horizontal bars show the median values, with significant differences between the STA and those models without delays (LNSN, LNSNF, and LNFDSNF models; all with p < 0.001; rank sum test). The difference in the relative delay between the STA and the LNFDSNF model is not significant (p > 0.9).
neurons and synapses. It is thus difficult to draw further inspiration for biological experiments from the response model.

On the other end of the spectrum, one finds models with excessive realism: here, each neuron is represented with a many-compartment biophysical simulation, governed by the morphology of the cell, with many different membrane conductances, and coupled by synapses simulated at molecular detail [31]. A selling point for such models is that they are exhaustive, in that every conceivable molecular parameter can be given a place in the model. But they are also exhausting, in that they require inordinate computing effort to simulate anything. Most of the parameters are unknown, and very few are directly observable or under experimental control. Thus, the fitting process to infer this vast number of parameters from data is often computationally intractable.

The modeling style chosen here falls in a golden middle (Figure 1). The neural circuit diagram incorporates biological detail at a level that can actually be observed and manipulated experimentally: neurons; axons; synapses; and dendrites. The signals coursing through the model represent actual electrical signals in neurons. Individual neurons are represented by simple elements with linear summation and a nonlinear output function. Cascade models of this type have been in use for some time [32–34]. In general, one assumes a certain cascade structure and then optimizes the set of parameters that characterize the components. To this, our study adds an additional search across different network structures. This allows one to determine which plausible neural circuit best explains the functional data.

**Implications for Retinal Circuits**

A good model in biological sciences should give not only a faithful description of a phenomenon but also some insights into the underlying mechanisms along with experimentally testable predictions. We found that the internal circuit structure of the best-fit models agrees with well-established features of retinal circuitry (Figures 3, 4, 5, and 6) and also with our new experimental observations (Figure 7). Below are two additional predictions to be tested in future experiments, using direct measurements of cellular physiology or synaptic connectivity.

First, our model predicts greater linearity of BC output in ON GCs (Figure 4). At the ganglion cell level, such asymmetry between ON and OFF GCs has been reported in the mammalian retina. One should also observe a greater linearity of BC output in ON GCs (Figure 4). At the ganglion cell level, such asymmetry between ON and OFF GCs has been reported in the mammalian retina.
cells driven by BCs [40, 41] or by GCs via gap junctions [42]. Level [25, 38], or from a network effect involving amacrine retina [35] and was largely attributed to network effects [36, 37]. The asymmetry between the ON and OFF pathways, however, has not been directly examined in the salamander retina. It also remains to be studied how the output properties of distinct BC types contribute to this asymmetry.

Second, the model predicts distinct feedback processing at the level of BC and GC outputs (Figure 5). The two feedback functions can differ in polarity and dynamics, and such properties also varied across cells. The feedback in the inner retina could arise from a cellular effect, such as synaptic depression at the BC synapses [26] and after-hyperpolarization at the GC level [25, 38], or from a network effect involving amacrine cells driven by BCs [40, 41] or by GCs via gap junctions [42]. Given that addition of the feedback provided the greatest improvement in model performance (Figures 2C and 2D), it is worth examining how these or other mechanisms contribute to the feedback effects and how those vary across different ganglion cell circuits.

Future Developments of Circuit Inference

The broad distribution of the model performance (Figures 2C and 2D) suggests that there is room for improvement. One way to improve the present model is to add more components. Instead of using identical BCMs, for example, one could introduce distinct BCM types, such as those corresponding to ON BCs and OFF BCs. This will be essential for modeling ON-OFF GCs, such as W3 cells in the mouse retina [43], and may also serve to reveal interesting interactions between the ON and OFF pathways [39, 44, 45].

Another way of refining the model is to represent amacrine cells explicitly, not just through negative pooling weights and time delays (Figure 6). Amacrine cells are a very diverse class of retinal neurons [8] and participate in distinct circuit functions [6]. For example, narrow-field amacrine cells are needed in modeling direction-selective GCs [46], whereas wide-field amacrine cells can explain the suppression that many GCs receive from distant stimuli [15, 22, 33, 47]. Using a broader range of visual stimuli will most likely help in inferring these diverse network features.

Finally, such circuit inference methods should be extended to other brain areas, in particular where one has information about the structural connectome [1] along with large-scale electrical and optical recordings [2, 3]. In most instances, these recordings will be sparse, covering only a fraction of neurons and synapses. The modeling approach advocated here can fill in the gaps, using known structural information as a guide in parameterizing the circuits and the available functional observations as a target when optimizing the model parameters. Future developments in this area might consider a broader range of circuit architectures, including recurrent connections between and within areas [48], and exploit other objective functions for data fitting [49, 50]. Successful application of such extended models and inference algorithms will help derive insights from the impending flood of structural and functional brain data.

EXPERIMENTAL PROCEDURES

See the Supplemental Experimental Procedures for details. No statistical method was used to predetermine sample size. Unless otherwise noted, statistical comparisons across models and corresponding experimental data were performed as sign tests with a significance level of 0.05.

Electrophysiology

Multi-electrode recordings from GCs and intracellular recordings from BCs in an isolated retina (larval tiger salamander) were performed as described previously [15, 27], following protocols approved by the Institutional Animal Care and Use Committee at Harvard University. The data from simultaneous BC-GC recordings were analyzed similarly as in [28] for estimating the BC projective field (Figure 7). The spatiotemporal receptive fields of the recorded cells (e.g., Figure 3C) were estimated by reverse-correlation methods using randomly flickering bar stimuli (bar width, 66 μm; refresh rate, 60 Hz; Figure S2A) [12].

Modeling

We employed the cascade model framework [4, 6] and progressively extended its complexity (Figures 1 and S1) from the linear-nonlinear (LN) model to the LNDFSNF model. Each stage was modeled as follows:

- “L”: BCM temporal processing was modeled as a sum of two infinite impulse response filters at each spatial location (Equations S3–S5; Figures S1A–S1C).
- “N”: half-wave rectifiers (Equation S6; Figure S1D) were used to approximate the nonlinearity in all cases except for the LNSN model that employed a pointwise static nonlinearity on the BCM output (Figure 4).
- “F”: feedback process was modeled as a linear convolution of a temporal kernel (Equation S7; Figure S1E).
- “D”: the time delay was introduced by a linear filter that shifts each BCM output in time (Equation S8; Figure S1F).
- “S”: spatial pooling of the GCM is formulated as a weighted sum of the BCM outputs (Equation S9; Figure S1G).

We wrote custom codes in C++ to fit the models to the ganglion cell firing rates (bin size, 1/60 s) in response to the randomly flickering bar stimuli (Figure S3) and analyzed the model performance by the explained variance (Equation S10) [11].

SUPPLEMENTAL INFORMATION

Supplemental Information includes Supplemental Experimental Procedures and seven figures and can be found with this article online at http://dx.doi.org/10.1016/cub.2016.11.040.

AUTHOR CONTRIBUTIONS

E.R. performed the extracellular array recordings constituting the main dataset. H.A. performed the simultaneous intracellular and extracellular recordings used to test the models. M.M., E.R., and T.G. designed the models; E.R. coded the models and ran the simulations; and E.R. and H.A. analyzed the results. E.R., H.A., and M.M. wrote the manuscript.

ACKNOWLEDGMENTS

We would like to thank Ofer Mazor, Haim Sempolinsky, Arjun Krishnaswami, Yoram Burak, Uri Rotkin, Andreas Liu, Evan Feinberg, Joel Greenwood, Stan Cotreau, Aravinthan Samuel, and especially Edward Soucy for many useful discussions. This work was supported by Harvard’s Mind/Brain/Behavior Initiative (E.R.), a Gosney postdoctoral fellowship at Caltech (H.A.), and grants from the NIH (1R01EY014737 and 1U01NS090562 to M.M.).
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Supplemental Information

Neural Circuit Inference
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Esteban Real, Hiroki Asari, Tim Gollisch, and Markus Meister
Figure S1, related to Figure 1: Schematics of LNFDSNF model components and related formulas.

(A) Linear filters ("L" stage), related to Eq.S3: $x(t, i+j)$, the input stimulus at location $i+j$; $y^+_j(t, i+j) + y^-_j(t, i+j)$, the output of linear filter at relative location $j$; and $y(t, i)$, the output of BCM at location $i$.

(B) Impulse response of the IIR filters, related to Eq.S4. The positive lobe of the BMC temporal processing $y^+$ is obtained by shifting $Y^+$ in time $t$ by the amount $\delta^+$. The negative lobe $y$ is similarly obtained by the time warp of $Y$ (by the amount $\delta^-$; not shown). Indices for space and time are omitted for clarity.

(C) Dependence of the IIR filter $Y$ (impulse response) on the free parameters ($\alpha$, amplitude; $\beta \geq 0$, timescale), related to Eq.S5. All indices are omitted for clarity, but note $\alpha^+ \geq 0$ for $Y^+$ and $\alpha^- \leq 0$ for $Y^-$. 

(D) Half-wave rectifier at threshold $\theta$, related to Eq.S6.

(E) BCM feedback (together with nonlinearity; the first “NF” stage), related to Eq.S7. Note that the output of BCM linear filter is denoted as the input $x(t)$ to this stage.

(F) Delay function (“D” stage), related to Eq.S8.

(G) GCM spatial pooling (“S” stage), related to Eq.S9.
Figure S2, related to Figure 2: More examples for the measured and predicted ganglion cell visual responses.

(A) One stimulus frame. The stimulus was an array of adjacent vertical bars (66 μm width), whose gray intensities flickered simultaneously and independently at 60 Hz. The overlaid circles indicate the typical extent of a ganglion cell’s receptive field (red) and its center (blue).

(B) Typical responses of a ganglion cell to repetitions of the stimulus in the same format as in Figure 2A (top, raster graph; bottom, time course of measured and predicted ganglion cell firing rate; E.V. values are shown for each model in corresponding color).

(C–E) Three more examples of ganglion cell visual responses (in the same format as in panel B, bottom).
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Figure S3, related to Figure 1: Optimized parameters across cells and models. Fitted model parameters for 11 representative ganglion cells of various types. Entries for parameters that did not lead to at least 5% improvement have been left blank.

Fitting some of these circuit models involved optimizing well over 100 parameters (Figure 1G). This is less of a challenge under special conditions where the objective function is convex and has just one optimum. Such restrictions apply, for example, to the simplest cascade model (LN) and some other models attractive to neuroscience [S1, S2]. However, the most general neural circuit involves stages of feedback and recurrence, and one cannot expect convexity in the system parameters. It is then a major concern whether optimization in such a large space can converge to a global solution.

Of course it always helps to limit the number of parameters at the outset. We thus kept the retinal circuit models as simple and basic as possible in their structure. Specifically, we took all BCs in a given GC circuit to have the same properties, and constrained the BCM and GCM nonlinearities to a half-wave rectifier (Figure S1). The resulting parameter estimates were indeed robust, as verified by various tests (Figure S5). When convergence was problematic we changed the structure of the model; for example this occurred in an attempt to fit the full shape of the GCM nonlinearity, which was then replaced by a simpler rectifier (see Supplemental Experimental Procedures).

We also restricted the stimulus to one dimension in space and one in time (Figure S2A). This gave enough power to resolve both spatial and temporal structure of the circuit components. Many retinal circuits are isotropic to good approximation, so that sampling of one spatial dimension is sufficient. There are some exceptions, though, such as direction-selective GCs that form distinct circuits for their specific functions [S3]. Consequently, our circuit models did not perform well for all cells (Figure 2C,D). This suggests that the circuit models (and visual stimuli) will need to be tailored for each GC type to better probe the underlying circuits. Such tailored models may require a larger number of free parameters. We expect that future development of efficient search algorithms will make it possible to apply a machine learning approach even to those more complicated models [S4].
Figure S4, related to Figure 5: Detailed effects of GCM feedback on the model output.

(A) LNSNF feedback function fitted to a representative cell.
(B) The corresponding output of the model (black) and the data (blue).
(C) The same feedback function as in A but with the early portion up to 100 ms removed.
(D) The model output using the modified feedback function in C shows that many firing events become broader than appropriate.
(E) The same feedback function as in A but with the long tail beyond 100 ms removed.
(F) The model output using the modified feedback function in E shows many superfluous firing events at inappropriate times.
Figure S5, related to Figures 3–5: Numerical tests of the fitting algorithm. Unlike the simple LN model, whose convexity properties guarantee a single optimum in parameter space [S1], the more complex models considered here may allow for multiple local optima. Moreover, the fitting algorithm we used (the Polak-Ribière variant of conjugate gradient ascent) [S5] is not guaranteed to converge to a globally optimal solution. To test the fitting results thoroughly, we thus carried out various kinds of convergence tests.

(A) As the first minimal test of the present methods, a specific parameterization of the LNSN model was used to generate artificial data. Starting with various initial conditions, we then fitted the model to such artificial data. The parameters converged to the ones used to generate the artificial data, even for widely different initial conditions, confirming that the search algorithm can find a parameter set with known “ground truth”.

Shown here are the convergence results for artificially generated data, using the LNSN model. The three initial conditions for the BCM filters are on the left (red hue, ON-polarity; blue hue, OFF-polarity) and the initial pooling functions appear in the violet insets. The leftmost initial condition was the one used to generate the data. The corresponding results after fitting are on the right. The BCM filters and pooling function converge to the values used to generate the data, regardless of the initial condition.

(B,C) When using real data, a different type of test is necessary, because the ideal values of the parameters are not known. One strategy was to vary the initial values of the parameters and see if the search converges on a consistent set of final values. These tests covered the BCM filters and the pooling weights in the LNSNF model (B) and the BCM output nonlinearity in the LNSN model (C). The initial condition for the feedback was set to zero in all applicable cases. While the fitted parameters converged to the same values in most cases, some initial conditions ended up with different parameters from the rest. On most of these occasions, however, the attained explained variance was much lower than for the optimal parameter set. Presumably these initial conditions were too far from the global optimum and led to an inferior local optimum.

Shown in B are the convergence results for real data, using the LNSNF model. Each row corresponds to a different set of initial conditions (left column) for the BCM filters and the pooling weights. After 100 iterations, the results have converged (middle column), and this is unchanged by subsequent 100 iterations (right column).

Shown in C are the convergence results for the BCM output nonlinearities of a representative linear cell (top) and nonlinear cell (bottom). The three colors correspond to different initial conditions for the nonlinearity: a half-wave rectifier, a linear function, and a step function. Due to degeneracies of the model, an overall additive constant and an overall multiplicative factor are inconsequential. The functions shown here have therefore been rescaled.

(D) In seven of 30 GCs, the transition from LNSNF to LNFSNF resulted in >5% fractional improvement in the explained variance (Figure 5C). This suggests that the second feedback function improves the circuit model in a substantial way. Because the two feedback functions, the one around the GCM and the other around the BCM, often attained distinct shapes (Figure 5A), we tested if these two shapes are interchangeable due to a degeneracy or specific to their locations within the circuit model. We restricted the test to those seven GCs, and re-ran the LNFSNF model on each of them as follows: the fitted BCM and GCM feedback functions were exchanged for each other and fed back into the model as the new initial conditions, while simultaneously resetting all the other free parameters.

The result was that the feedback functions reverted back to the original fitting results in all cases. An example is shown here for the independent convergence of the BCM feedback (top row) and GCM feedback (bottom row) of the LNFSNF model. Fitting identically-zero initial conditions yields typical shapes for both feedback functions (left two columns). Swapping them for each other, resetting the other free parameters, and fitting again restores the feedback functions that had been found in the first place (right two columns). This suggests that the two feedback elements around the pre- and post-pooling parts of the model do indeed have distinct properties, each playing a unique role in retinal processing.
Figure S6, related to Figure 7: More examples for the experimental tests of the models.

(A) Spiking responses of four GCs in response to current injections (±500 pA square pulses) into a single BC (top row, injected current trace). The first three GCs (rows 2–4) are more likely to fire than by chance during a depolarizing current injection (green shade), suggesting a significant projection from that BC ($\chi^2 \gg 1$). For comparison, the last row shows a fourth GC that did not receive a projection from the source BC. The first GC corresponds to the example in Figure 7A.

(B) Predicted (top) and measured (middle) BC receptive fields (RFs), with the corresponding GC RF (bottom) obtained by a simultaneous BC-GC recording. The left and right columns correspond to the second and the third examples in A, respectively.

(C) The pooling function of the two representative GCs (top) and the projective weights of the simultaneously recorded BC (bottom); left and right from the corresponding BC-GC pairs in B.
Figure S7, related to Figure 2: Spike-triggered covariance analysis for a typical cell across models. We evaluated the model performance using the explained variance of the model, as defined in Eq.S10, which compares the full time courses between the firing rate responses of GCs and the model outputs. There are, however, many other statistical quantities that could be used instead, which extract and emphasize certain aspects of the stimulus-response relationship. As an alternative technique for assessing the models, we performed a standard spike-triggered covariance (STC) analysis [S6]. Since the models do not produce spikes, the STC matrix for the models was computed by considering the contribution of every bin and weighing it by the model output for that bin. This is analogous to spike-triggering, which weights spike-containing bins with a value of 1 and all other bins with a value of 0.

The STC analysis limits itself to the study of the second-order statistics of the stimulus after removing the mean, and thus focuses only on the sections of stimulus space that were most successful in causing a response from the cells (or the models). STC is especially sensitive to nonlinearities that may exist in the pooling of information from different spatial locations [S6]. Moreover, the eigenvalues and eigenvectors of the STC matrix can be related to linear filters in a multi-filter LN model [S6]. These features make it appealing as an alternative way to assess the improvement of the models in the successive stages.

The topmost graph shows the full eigenvalue spectrum for the LN model. Only those eigenvalues matter that are significantly larger or smaller than expected. Thus the central column shows exclusively the low-end (blue dots) and high-end (red dots) tails of the spectrum. Each row corresponds to a different model; the last row corresponds to the data. To the sides, the eigenvectors for the most significant eigenvalues are plotted (left, low-end; right, high-end; the corresponding eigenvalues are highlighted by orange circles). These vectors, being representations of the stimulus space, are best displayed as two-dimensional space-time surface plots, akin to receptive fields (red hue, positive values; blue hue, negative values). An improvement in the models is reflected in how much the eigenvalues and eigenvectors of their STC analysis match those of the data. In most cases, such as in this example, this improvement is evident from LN to LNSN, to LNSNF. Beyond LNSNF, the eigenvalues and eigenvectors do not change much. In contrast, the explained variance shows that the improvement continues through to LNFSNF and LNFDSNF (Figure 2C,D), indicating a limitation of the STC analysis that exploits only the second order stimulus statistics.
Supplemental Experimental Procedures

Electrophysiology

We isolated the retina of a larval tiger salamander (*Ambystoma tigrinum*) in the dark, and placed a piece (2-4 mm in diameter) on a flat array of 61 extracellular electrodes with the ganglion cell (GC) side down. The retina was superfused with oxygenated Ringer’s medium (in mM: NaCl, 110; NaHCO₃, 22; KCl, 2.5; MgCl₂, 1.6; CaCl₂, 1; and D-glucose, 10; equilibrated with 95% O₂ and 5% CO₂ gas) at room temperature. The electrode array recorded the extracellular signals from GCs, while the photoreceptors were visually stimulated [S7, S8]. A computer stored the waveform of the signal from each electrode, sampling them at 10 kHz. Further offline processing with custom software extracted the spike trains for the individual GCs [S9]. In particular, we discarded any spike train with inter-spike intervals of less than 4 ms because it likely represents multi-unit activity [S10].

We made intracellular recordings from bipolar cells (BCs) using a sharp glass electrode filled with 2 M potassium acetate and 3% Rhodamine Dextran 10,000 MW (final impedance 150–250 MΩ). Under infrared illumination, the electrode was blindly inserted into various cells until one with the response characteristics matching those of BCs was found [S11]. To measure the projection from individual BCs to their downstream GCs, the intracellular electrode was also used to stimulate the BCs directly by injecting current in current-clamp mode (Figure S6A) [S12, S13].

Visual stimulation

We stimulated the isolated retina using a gamma-corrected cathode-ray tube monitor (DELL M783s) that produced white light in the photopic regime (approximately 10¹² photons cm⁻² s⁻¹). The stimulus consisted of a 1-dimensional array of adjacent bars 66 μm in width (Figure S2A), which corresponds approximately to the size of a dendritic field of BCs [S14, S15, S16]. Their gray intensities changed simultaneously, independently, and randomly with a refresh rate of 60 Hz. These intensities were drawn from a Gaussian distribution or from a binary black-or-white distribution. The projected image was focused on the photoreceptor layer and covered the entire retinal piece under study. The length of this random sequence varied between a few minutes and a few hours. The data collected in this manner constituted the stimulus for the training data set. Interleaved with the stimulus described above were a series of 60 s-long identical sequences with the same flickering bar structure and statistics. The number of repetitions ranged from 8 to 58. These repeated sequences comprised the stimulus for the testing data set.

We chose the white noise stimuli because of the convenience to generate a large unbiased ensemble to achieve efficient system identification. Because the nervous system is nonlinear, plastic, and dynamic, however, the response models will need to be adjusted if one moves from one ensemble to another, such as natural stimuli. It will be an interesting research direction for the future to develop models with multi-scale dynamics that generalize better to cover the retinal responses under a wider stimulus space.
Data selection
The raw data set contained about 200 retinal GCs from 6 isolated retinas. Of those, 30 well-isolated GCs were deemed appropriate for the subsequent modeling analyses according to the following three criteria:

1. Constant firing rate over an extended period of time, preferably over an hour, with more than 2,000 spikes in total.

2. Clear response to the stimulus, not simply spontaneous firing, so the spike-triggered average clearly reveals receptive field structure.

3. No sudden changes in response to the repeated stimulus sequences.

This selection of data was done entirely before starting to fit or evaluate the models. It should thus introduce no bias as to whether the cells chosen are especially suited to the specific models examined. Although imposing a lower limit on the total number of spikes and requiring a clear receptive field center may be biasing the selection toward certain cell types, these requirements were necessary for the gradient ascent algorithm to converge. The only goal of the selection was to provide high quality data for the model fitting process. No normalization or other post-processing was performed on the recorded data.

Cell-type classification
We identified the cell type from the flickering bar data as described previously [S17]. Briefly, we examined the shape of the nonlinearity associated with the most significant eigenvalue of the spike-triggered covariance matrix. The cells were then classified into four types (Figure 2D), according to how they respond to changes in luminance at their receptive field centers:

1. ON cells, which increase their activity only with an increase in luminance;

2. ON-off cells, which increase their activity with both an increase and a decrease in luminance, but biased towards ON;

3. on-OFF cells, which increase their activity with both an increase and a decrease in luminance, but biased towards OFF; and

4. OFF cells, which increase their activity only with a decrease in luminance.

For the population analysis in Figure 4, the first two are grouped as ON types, and the last two as OFF types.

Receptive field analysis
We used stimulus ensemble statistical techniques (“reverse correlation” methods) to calculate the spatio-temporal receptive fields. In the case of GCs, we computed a spike-triggered average (STA) of the stimulus (Figures 3C, 6C, 7A and S6B) [S7, S18]. The STA is the average over all spikes of the visual stimulus that occurred in a brief interval before the spike. It is generally indicative of what stimulus makes the cell fire action potentials. Intracellular BC recordings and model outputs do not have spikes but vary continuously.
in their response. In this case, we computed the reverse correlation of the response, namely the average of the stimulus before each time bin, weighted by the response value for that bin (Figures 6C, 7A and S6B).

To determine the latencies of center and surround regions in a spatio-temporal receptive field (Figure 6C,D), we first computed the latency of the peak at each spatial location and then averaged these numbers, weighted by the peak amplitude, separately over the regions with positive and negative amplitude. To characterize the spatial profile (Figure 7B), we averaged the spatio-temporal receptive field over all time points between the center and surround peak latencies. The zero-crossing radius was then obtained by linear interpolation of the data points.

**Projective field analysis**

We analyzed the data from simultaneous BC-GC recordings similarly as in [S12, S13]. In brief, the projection strength was first calculated for each BC-GC pair as follows:

\[
\text{projective weight} = \frac{N_d - N_h}{N_d + N_h}, \tag{S1}
\]

where \(N_d\) and \(N_h\) are the total number of spikes fired by the GC when the depolarizing and hyperpolarizing current was injected into the BC, respectively. To obtain the BC’s projective field, these weights were then plotted as a function of the distance from the BC to the GCs (Figures 7B and S6C). The BC-GC distance was estimated from their receptive field centers mapped by a randomly flickering checkerboard stimulus. The spatial profile of the projective field was then characterized by the zero-crossing radius (Figure 7D).

We also ran a \(\chi^2\) test to examine if the current injected into a BC affected the spiking response of a GC:

\[
\chi^2 = \frac{(N_d - \bar{N})^2}{\bar{N}} + \frac{(N_h - \bar{N})^2}{\bar{N}}, \tag{S2}
\]

where \(\bar{N} = (N_d + N_h)/2\) is taken as the predicted number of spikes under the null hypothesis of no projection. Together with other requirements on the GC data, this reduced the data set to 14 BC-GC pairs (from 6 BCs, each projecting to 1–4 GCs) for the modeling analyses. As before, the selection of these cell pairs was done entirely before fitting the models.

**Model formalism**

We employed the cascade model framework [S19, S20] and progressively extended its complexity (Figure 1), from the linear–nonlinear (LN) model to the linear–nonlinear–feedback–delayed–sum–nonlinear–feedback (LNFDSNF) model. Unlike in many other applications of machine learning, the goal here is not improved data fitting using arbitrary functions, but an interpretation of the fitting function itself in terms of biological structure. Therefore we chose as a reference model not the best existing mathematical functions for response prediction, but the LN model, which lends itself to developing increased biological realism. In this process we began by splitting the retina into two layers with bipolar cell modules (BCMs) as the spatial subunits. Then we introduced local feedback circuits and time delays. Figure 1G summarizes the
number of free parameters for each component of the final cascade. Note that the LN model has the most free parameters (186 in L and 1 in N) among the models we tested.

In the following, the input and output of any stage are denoted as \(x(t, i)\) and \(y(t, i)\), respectively, where the time \(t\) is binned at 1/60 s and \(i\) represents discrete spatial locations. In all models, a modeled GC covered a spatial window of 2.05 mm (31 stimulus bars).

**Linear filters (“L” in LNFDSNf):**

For modeling temporal processing, we used discrete time infinite impulse response (IIR) filters. This was essential to speed up the simulations required in fitting the model. The IIR filters were implemented with 6 free parameters at each spatial location to produce a biphasic function in time (see Figure 3A for example). The 6 numbers correspond to the amplitudes, timescales, and temporal locations of each of the two phases. This results in a total of 186 free parameters in this stage for the LN model where the linear filters of a modeled GC covered the entire 31 stimulus width. In contrast, all the other models employing a BCM have only 42 free parameters here because the space is tiled by identical BCMs, each covering 7 stimulus bars and overlapping with its nearest neighbor over 6 stimulus bars.

The detailed implementation of the IIR filters was as follows: The output of the BCM at location \(i\) was computed as (Figure S1A)

\[
y(t, i) = \sum_{j=-3}^{3} y_j^+(t, i + j) + y_j^-(t, i + j), \tag{S3}
\]

where \(y_j^+(t, i+j)\) and \(y_j^-(t, i+j)\) are the outputs of the time-warped second-order IIR filters that respectively represent the positive and negative lobes of the BCM temporal processing at spatial location \(i + j\). These IIR filters are identical in form, each with 3 free parameters (amplitude \(\alpha_j^s\), timescale \(\beta_j^s\), and temporal location \(\delta_j^s\) with “*” being either “+” or “-”), and written as follows:

\[
y_j^s(t, i + j) = (1 - \{\delta_j^s\}) Y_j^s(t - \lfloor \delta_j^s \rfloor, i + j) + \{\delta_j^s\} Y_j^s(t - \lfloor \delta_j^s \rfloor - 1, i + j), \tag{S4}
\]

\[
Y_j^s(t, i + j) = \alpha_j^s x(t, i + j) + 2\beta_j^s Y_j^s(t - 1, i + j) - \beta_j^{s2} Y_j^s(t - 2, i + j), \tag{S5}
\]

where \(\alpha_j^+ \geq 0, \alpha_j^- \leq 0, \beta_j^s \geq 0\) and \(\delta_j^s \geq 0\). The Eq.S4 represents the time-shifting of \(Y_j^s(t, i + j)\) by the amount \(\delta_j^s\) (Figure S1B), where the floor \(\lfloor \delta_j^s \rfloor\) is the largest integer not greater than \(\delta_j^s\), and the fractional part \(\{\delta_j^s\} = \delta_j^s - \lfloor \delta_j^s \rfloor\). The Eq.S5 is the difference equation of the IIR filter with the feed-forward filter coefficient \(\alpha_j^s\) and the feedback filter coefficients \(2\beta_j^s\) and \(-\beta_j^{s2}\) (Figure S1C).

Preliminary runs confirmed that the parameterization of linear filters as in Eqs.S3–S5 is appropriate, even though the free parameters themselves do not have direct biological interpretations: A point-wise fit of the BCM linear filters (together with other parameters simultaneously) resulted in very similar outcomes. The point-wise fits, however, tended to overfit as the models became more complicated or as the amount of data was decreased. In contrast, this tendency was not observed when using the 6-parameter IIR filters.
**BCM nonlinearity and feedback (the first “NF” in LNFDSNF):**

In the LNSN model, we used a point-wise static nonlinearity (21 free parameters) for the BCM output (the first “N” in LNSN; Figure 4). In the other models, we approximated the BCM nonlinearity using a half-wave rectifier with a free threshold location \( \theta \) (Figure S1D), implemented together with the feedback kernel \( h(t) \) (Figure S1E) as follows:

\[
y(t) = \begin{cases} 
0, & \text{if } z(t) \leq \theta \\
z(t) - \theta, & \text{otherwise,}
\end{cases}
\]  

(S6)

\[
z(t) = x(t) + \sum_{s \geq 0} h(s) y(t - s - 1).
\]  

(S7)

The spatial index \( i \) is omitted for clarity. We parameterized \( h(t) \) to achieve higher temporal resolutions at shorter times (7 free parameters; Figure 5). Specifically, the value of the feedback function at the first time bin was a free parameter, the second and third bins were another, the next three were another, and so on, giving a square root time dependence for the resolution.

**Delay function (“D” in LNFDSNF):**

We assigned the delays \( d_i \) independently to each BCM, resulting in 25 more free parameters \( i = 4, \ldots, 28; \) Figure 6). When the delay \( d \) was not a multiple of the stimulus sampling interval, this required interpolation of the input signals \( x(t) \) as in Eq.S4:

\[
y(t) = (1 - \{d\}) x(t - \lfloor d \rfloor) + \{d\} x(t - \lfloor d \rfloor - 1),
\]  

(S8)

where \( \lfloor d \rfloor \) and \( \{d\} \) are the integer and fractional part of \( d \) as measured in stimulus intervals (Figure S1F).

**GCM spatial pooling (“S” in LNFDSNF):**

Spatial pooling of the GCM is formulated as a weighted sum of the inputs \( x(t, i) \) across BCMs \( i = 4, \ldots, 28; \) Figure S1G):

\[
y(t) = \sum_{i} w_i x(t, i).
\]  

(S9)

This results in a pooling function \( w_i \) with 25 free parameters (Figure 3B), with which a modeled GC covered a spatial window of 2.05 mm (31 stimulus bars).

**GCM nonlinearity and feedback (the second “NF” in LNFDSNF):**

We used Eqs.S6 and S7 for the GCM nonlinearity and feedback. In all models but LN, however, we used a fixed threshold \( \theta = 0 \) because the GCM nonlinearity proved very hard to fit as it did not converge. This function is nevertheless compatible with previous studies [S18]. The GCM feedback kernel was parameterized with 7 free parameters as in the BCM feedback (Figure 5).
Model fitting

To fit the model parameters, we wrote C++ code and ran it on the training data set for each of the 30 select GCs. The code was compiled and executed in Harvard University’s Odyssey computer cluster and on a single computer with an NVIDIA Tesla C1060 card using the NVIDIA CUDA library.

For computing purposes, time was divided into a succession of identical bins. The data spike train was then represented as the number of spikes that was recorded in each time bin, and the output of the models was treated analogously. The objective function of the fitting algorithm was the fractional variance of the data spike train that is explained by the model output [S21, S22]:

\[
\text{explained variance} = 1 - \frac{\sum_t (n_t - r_t)^2}{\sum_t (n_t - \bar{n})^2}.
\]

(S10)

Here the sums are over all time bins, \(n_t\) is the number of data spikes in bin \(t\), \(r_t\) is the output of the model in bin \(t\), and \(\bar{n}\) is the average spike count per bin of the data. The explained variance reaches its maximum of 1 in the case of an exact agreement between the two binned sequences, and is around 0 or less in the case of unrelated sequences. The bin size for the calculations was 1/60 s, which captures most of the dynamics of GC light responses in the amphibian retina [S10, S23]. Because the explained variance depends on the bin size and differs from cell to cell, the absolute values are not as important as the relative change in moving from one model to the other (Figure 2C,D). Specifically, the ratio of the variance explained by any given model to that of the LN model allows for a comparison of model performance across cells.

The explained variance in Eq. S10 is directly related to the signal power explained, that is, the part of the total power explained by the model that excludes the noise power [S21, S24]:

\[
\frac{\text{signal power explained}}{\text{explained variance}} = \frac{\text{total power}}{\text{signal power}} = 1 + \frac{\text{noise power}}{\text{signal power}}.
\]

(S11)

The total power is the variance of the observed spike train data (peri-stimulus time histogram; PSTH), the signal power is the variance of the deterministic part of the data (mean PSTH across trials under the assumption of additive independent and identically distributed noise), and the noise power is the variance of stochastic part of the data (trial-to-trial variability). The noise power is much smaller than the signal power in our data set (e.g., Figures 2A,B and S2B) and thus the signal power explained is nearly equal to the explained variance.

For each model on each GC, a free parameter search was carried out to maximize the objective function. Whereas many machine learning problems are solved by methods of stochastic gradient ascent, we chose a deterministic algorithm, because (1) the data set was small enough to be evaluated in its entirety at each step of the search and (2) the computation of gradients relative to the parameters is expensive, owing to the feedback loops in the networks. The Polak-Ribi`ere variant of conjugate gradient ascent [S5] determines which direction in parameter space should be explored next. The code then performed a line minimization along that direction. The process of direction choosing and line minimizing was repeated iteratively until the objective function ceased to improve significantly. Each line minimization was accomplished in two stages. The first stage was “brute force”: it proceeded by sampling 100 points spanning a domain of a carefully
determined length. This length was initially determined by our prior knowledge on the rough orders of magnitude of the various free parameters. Such choice of domain was not prescriptive, as the code would “zoom out” if it found that the explained variance near the edges was not low enough. In particular, it would zoom out if the maximum was too close to the edges. In addition, the code would “zoom in” if the points around the maximum did not approximate a parabola. The second stage of the line minimization employed the Brent’s algorithm to narrow in on the exact optimal location along that line. This algorithm ran for a maximum of 20 iterations, but it rarely needed that many to converge.

Empirically, the multi-dimensional search worked better if the Polak-Ribiére algorithm acted on subspaces of comparable free parameters (examples are the subspace of filter amplitudes, that of pooling weights, and that of delays) and then cycled through the subspaces iteratively. This is in contrast to running the algorithm on all free parameters simultaneously. Even though our subspace approach slowed down the search by forcing it to take a zigzag-like path through parameter space, this substantially improved convergence. On each subspace, the Polak-Ribiére algorithm was allowed to run for at most 5 iterations. This number is low, but it is not so important as each subspace was revisited many times as we cycled through the subspaces. The number of cycles was fixed so that each subspace was visited 100 times. This number was deemed to be enough by observing that there were only minimal changes in the values of the free parameters (and in the objective function) after about 20 iterations.

We selected the initial conditions of the free parameters as follows (Figure S5). For the BCM filter and GCM pooling weights, the initial conditions were very loosely based on the receptive field of the cell in question, but were still quite different from the final values. For the nonlinearities, feedback functions, and delays, the initial conditions bore no resemblance to the final values of the parameters. If the search started in an approximately parabolic region, the convergence of the search algorithm is guaranteed [S5]; however, the initial brute force stage of the line minimization may fail. Therefore, after the runs were finished, all the line searches carried out were roughly inspected by eye to check that their shapes had a single clear maximum. To test for convergence, we also performed various kinds of numerical tests (Figure S5).

The field of machine learning develops fast and we acknowledge that there are many other approaches to large-scale smooth nonconvex optimization problems, such as automatic differentiation methods, stochastic gradient descent, and online preconditioner. We have not, however, tested such algorithms in this study.

**Model assessment**

Model performance was assessed by measuring the fractional variance of the GC firing rate explained by the model’s output (Figure 2C,D), using Eq.S10 in a manner similar to that for model fitting. To avoid any type of over-fitting concerns, this was done on a separate testing data set. The testing data set included many repeats of the identical flicker sequence. The model’s output was compared to the average firing rate observed over all these trials.

Note that the present model predicts only the trial-averaged firing rate, and makes no statement about the noise that leads to fluctuations from trial to trial. In fact, the experimental variability of firing was not the limiting factor in these model fits. Even with optimal parameter settings, the model showed systematic deviations from the data that exceeded the noise (see e.g., Figure 2B). More sophisticated circuit models
will be able to narrow that gap, at which point it will become useful to engage an explicit formalism for noise sources and how they affect the firing of ganglion cells.

For the data from the simultaneous BC-GC recording, the models did not always converge from all different initial conditions used, possibly due to small data sizes. In such cases, we selected the fitting results as the parameter set that produced the highest explained variance on the training data set. This selection was done entirely before analyzing the intracellular recording data, so no bias was introduced in the process.

Supplemental References


